

# ART DEPARTMENT

## ART COURSES CAN BE USED AS ELECTIVE CREDITS

**CONTENT MISSION STATEMENT:** All students have a need for, and a right to, education in the Visual Arts as a part of their life-long learning experience. The Visual Arts helps students with self-esteem, engages them in higher level thinking skills, and develops an appreciation for the environment. It helps develop fine motor skills, visual/creative thinking skills, gives a vision of history through art, and gives them another means to express themselves. The National Standards of Art along with locally developed benchmarks are intended to provide a comprehensive guide for teachers and students while allowing individual growth and freedom.

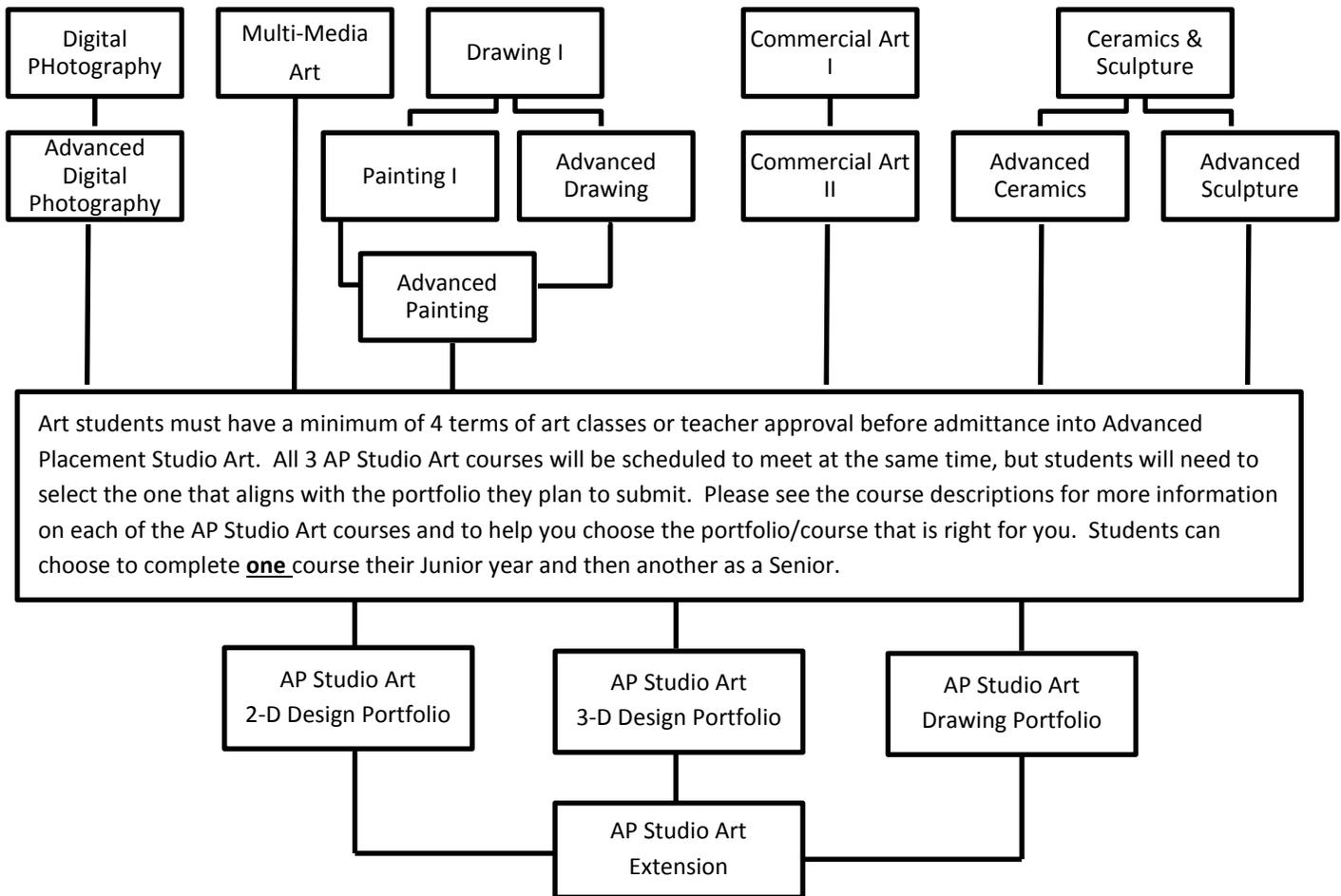
COURSE TITLES	CREDIT	GRADE LEVEL				PREREQUISITE
		9	10	11	12	
Drawing I	.5	x	x	x	x	None
Painting I	.5	x	x	x	x	Drawing I
Advanced Drawing	.5	x	x	x	x	Drawing I
Advanced Painting	.5		x	x	x	Drawing I & Painting I
Ceramics & Sculpture	.5	x	x	x	x	None
Advanced Ceramics	.5	x	x	x	x	Ceramics & Sculpture I
Advanced Sculpture	.5	x	x	x	x	Ceramics & Sculpture I
Commercial Art I	.5	x	x	x	x	None
Commercial Art II	.5	x	x	x	x	Commercial Art I
Multi-Media Art	.5	x	x	x	x	None
Digital Photography	.5	x	x	x	x	None
Advanced Digital Photography	.5		x	x	x	Digital Photography
AP Studio Art: 2-D Design Portfolio	1			x	x	4 Art Courses*
AP Studio Art: 3-D Design Portfolio	1			x	x	4 Art Courses*
AP Studio Art: Drawing Portfolio	1			x	x	4 Art Courses*
AP Studio Art Ext	.5			x	x	AP Studio Art*

\* **NOTE:** Special permission may be granted. See instructor for more information.

### Content Standards:

The students will:

- 1: Generate and conceptualize artistic ideas and work.
- 2: Organize and develop artistic ideas and work.
- 3: Refine and complete artistic work.
- 4: Select, analyze, and interpret artistic work for presentation.
- 5: Develop and refine artistic techniques and work for presentation.
- 6: Convey meaning through the presentation of artistic work.
- 7: Perceive and analyze artistic work
- 8: Interpret intent and meaning in artistic work.
- 9: Apply criteria to evaluate artistic work.
- 10: Synthesize and relate knowledge and personal experiences to make art.
- 11: Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding



## COURSE SELECTIONS

### **DRAWING I**

**\*PREREQUISITE: NONE**

**116211**

**GRADES: 9-12**

**.5 CREDIT/1 TERM**

This course is designed for the beginning or experienced art student desiring to enhance his or her artistic ability in drawing. The student will explore areas in composition, line, shading, perspective, and life drawing. Pencils and charcoal will be the mediums used.

### Benchmarks

The students will:

- display knowledge of the “Elements of Design”.
- display knowledge of the “Principles of Design” (composition)
- develop an appreciation of art through the use of aesthetic scanning sessions.
- develop problem solving skills in relationship to the visual arts.
- display knowledge of human proportion, anatomy, drapery/clothing, and portraiture.
- display knowledge of DaVinci’s rules of lighting.
- display knowledge of environmental shapes, structures, and relationships.
- display knowledge of one and two point perspective.
- create a notebook which contains drawings from his/her own environment and/or culture.

**PAINTING I****116221****GRADES: 9-12****\*PREREQUISITE: DRAWING I****.5 CREDIT/1 TERM**

This course is a follow up for the student who enjoyed the Drawing course and would like to explore color. Lectures, demonstrations, and projects are given involving painting techniques, color composition, and color theory. The student will work with pastels, water colors, and acrylic paints.

NOTE: Drawing I and Painting I may be taken during the same academic year.

**Benchmarks**

The students will:

- display knowledge of the “Elements of Design”.
- display knowledge of the “Principles of Design” (composition)
- develop a relationship between the environment and the visual arts.
- develop problem solving skills in relationship to the visual arts.
- develop an appreciation of art through the use of aesthetic scanning sessions.
- become aware of the relationship of art with various careers.
- develop an understanding of safety and maintenance in the arts.
- understand color theory and its uses in art and society.
- understand the tools, materials, and techniques associated with oil pastels, watercolor painting, and acrylic painting.

**ADVANCED DRAWING****116231****GRADES: 9-12****\*PREREQUISITE: DRAWING I****.5 CREDIT/1 TERM**

Advanced Drawing reviews previous drawing methods and exposes students to new drawing mediums concentrating on composition and aesthetics. Students will work with pencil, charcoal, pastels, ink, and scratch board. Art History and the student's own personal experiences will be used.

**Benchmarks**

The students will:

- display knowledge of the “Elements of Design”.
- display knowledge of the “Principles of Design” (composition)
- develop an appreciation of art through the use of aesthetic scanning sessions.
- recognize and apply meaningful relationships between the environment and the visual arts.
- develop problem solving skills in relationship to the visual arts.
- analyze, rearrange, and synthesize visual forms to express ideas.
- understand the human form in both black and white, and color.
- understand the relationship between “positive” and “negative” space in a composition.
- display knowledge of 3 Point Perspective

**ADVANCED PAINTING****116241****GRADES: 10-12****\*PREREQUISITE: DRAWING I AND PAINTING I****.5 CREDIT/1 TERM**

Advanced Painting reviews previous painting methods and exposes students to new painting mediums concentrating on composition and aesthetics. Students will work with pastels, watercolors, airbrushes, and oil paints. Art History and the student's own personal experiences will be used.

**Benchmarks**

The students will:

- display knowledge of the “Elements of Design”.
- display knowledge of the “Principles of Design” (composition)
- develop an appreciation of art through the use of aesthetic scanning sessions.
- recognize and apply meaningful relationships between the environment and the visual arts.
- develop problem solving skills in relationship to the visual arts.
- analyze, rearrange, and synthesize visual forms to express ideas.
- become aware of the relationship of art with various careers.
- develop an understanding of safety and maintenance in the arts.
- understand color theory and its uses in art and society.
- understand the tools, materials, and techniques associated with pastels, watercolor painting, airbrushing, and oil painting.

**CERAMICS & SCULPTURE**  
**\*PREREQUISITE: NONE**

**116411**

**GRADES: 9-12**  
**.5 CREDIT/1 TERM**

This course is designed for the student who enjoys working with clay. Lectures and demonstrations will be given prior to all projects. The student will experience hand building, wheel throwing, glazing, portraits in clay, and rubber mask making.

**Benchmarks**

The students will:

- develop an awareness of problem solving as a basic part of the artistic design process.
- perceive and respond to the elements of art-line, shape/form, value, space, texture, and color.
- develop the ability to visualize and create 3-dimensional forms to express ideas.
- understand the properties of clay and glazes-- prior, during, and after a kiln firing.
- become aware of the various uses of clay.
- experience hand building techniques, wheel thrown pottery, glazing, creating a portrait in clay, casting, and rubber mask making.
- develop values for safety and maintenance of art materials, tools, and equipment.
- display knowledge of ceramics and sculpture related vocabulary and terminology.
- develop the ability to properly apply glazes and finishes

**ADVANCED CERAMICS**  
**\*PREREQUISITE: CERAMICS & SCULPTURE I**

**116421**

**GRADES: 9-12**  
**.5 CREDIT/1 TERM**

This advanced course is for the serious ceramics student desiring to increase knowledge and experience in ceramics. Demonstrations in advanced techniques of pottery making will be given in both the hand-building techniques and on the pottery wheel. Students will create works with pulled handles, lids, and in matching sets. Advanced glazing/decorating techniques will also be introduced.

**Benchmarks**

The students will:

- develop an awareness of problem solving as a basic part of the artistic design process
- perceive and respond to the elements and principles of design
- be aware of style of multi-cultural artists, particular movements, and historical periods
- develop the ability to visualize and create 3-dimensional forms to express ideas
- understand the properties of clay and glazes – prior, during, and after a kiln firing
- become aware of the various uses of clay
- experience hand-building techniques, wheel thrown pottery, and glazing
- develop values for safety and maintenance of art materials, tools, and equipment
- use knowledge gained for use in the future and be aware of artistic careers
- understand and use advanced techniques of pottery making
- be knowledgeable in recycling clay and firing kilns

**ADVANCED SCULPTURE**  
**\*PREREQUISITE: CERAMICS & SCULPTURE I**

**116422**

**GRADES: 9-12**  
**.5 CREDIT/1 TERM**

This advanced course is for the serious sculpture student desiring to increase knowledge and experience in creating 3-dimensional art forms. Students will explore both relief sculpture and sculpture in the round; and utilize materials other than clay; such as wire, paper mache, etc. Students will learn about the “additive”, “subtractive”, and “assemblage” methods as they create finished sculptural works.

**Benchmarks**

The students will:

- develop an awareness of problem solving as a basic part of the artistic design process
- perceive and respond to the elements and principles of design
- be aware of style of multi-cultural artists, particular movements, and historical periods
- develop the ability to visualize and create 3-dimensional forms to express ideas
- create 3-dimensional artwork using a variety of materials
- develop values for safety and maintenance of art materials, tools, and equipment
- use knowledge gained for use in the future and be aware of artistic careers

**COMMERCIAL ART I****132311****GRADES: 9-12****\*PREREQUISITE: NONE****.5 CREDIT/1 TERM**

This course is designed for the student wanting to explore various art mediums, applications, and careers. Elements and Principles of art are stressed with emphasis on design used for commercial means. Students will explore units in calligraphy, book-binding, monotype, block printing, intaglio, and screen printing. Students will be required to complete written assignments.

**Benchmarks**

The students will:

- recognize meaningful relationships between environment, society, and commercial arts.
- perceive/respond to the sensory properties and the elements of art.
- perceive/respond to formal properties, principles of design and composition.
- developing expressive, original and personal ideas for reasons behind the art
- understand technical properties for use, safety and maintenance of art materials and tools.
- understand design, lettering, human form, and color theory and their relationships and uses in the commercial art field.
- develop skills in printmaking and other art processes.
- develop an awareness of problem solving as basic to the artistic design process.

**COMMERCIAL ART II****132321****GRADES: 9-12****\*PREREQUISITE: COMMERCIAL ART I****.5 CREDIT/1 TERM**

This course is the advanced course for Commercial Art I. Students will further explore art mediums, art history, and visual communication processes. Learning to write about art will be emphasized. Students will be required to complete written assignments and a final portfolio of their work.

**Benchmarks**

The students will:

- continue learning goals from Commercial Art I.
- gain confidence in the use of media and tools for personal expression.
- use critiques as a learning experience.
- develop awareness of individual artists, movements, and historical periods of art.
- understand and use visual language to communicate.
- use knowledge gained for use in future, career and employability.
- understand the use and importance of 21st century skills.

**MULTI MEDIA ART****117511****GRADES: 9-12****\*PREREQUISITE: NONE****.5 CREDIT/1 TERM**

Multi Media Art requires students to combine their technical/computer skills with their creative side in order to create various graphic design projects. Students will learn new software and incorporate imagery, photography, text, animation and sound in their designs. Students will have the opportunity to create a website and be able to upload projects to the site for viewing and grading.

**Benchmarks**

The students will:

- use technology as a means and tool of expression.
- incorporate principles of design, composition, color theory, and typography.
- use animation to incorporate the element of "time" into a graphic presentation.
- understand the importance of computer technology as a tool in the graphic arts workplace.
- use video to plan, edit and create a group project.
- create a multimedia presentation, including artwork and music.
- display knowledge of computer related technology and terminology.

**DIGITAL PHOTOGRAPHY****117111****GRADES: 9-12****\*PREREQUISITE: NONE****.5 CREDIT/1 TERM**

This is an introduction to digital cameras and the software programs associated with them. The history of photography will also be included in this course. Students learn to shoot pictures using a digital camera or their iPad and how to manipulate/alter their photographs in a computer program that functions as a digital darkroom. The course will also introduce compositional skills to help the student create better photographs. Students will need to have a digital camera, a phone with a camera, or an iPad to complete the work. Students need to be aware that this course is technology driven; from the use of the device, to the software, to the workflow of uploading, exporting, publishing, etc. Students will be expected to learn, know, and utilize the technology.

**Benchmarks**

The students will:

- understand the history of photography
- use a digital camera or iPad and learn how to properly take digital pictures
- utilize compositional techniques and the elements and principles of design
- explore the various genres of photography – landscapes, architecture, still life, portraiture, etc.
- use technology as a means and tool of expression
- become familiar with computer software programs like Adobe Lightroom and Adobe Photoshop as well as various iPad photography apps.
- research photography of the past and present to help in the development of his/her own style
- create a final digital photography portfolio

**ADVANCED DIGITAL PHOTOGRAPHY****117121****GRADES: 10-12****\*PREREQUISITE: DIGITAL PHOTOGRAPHY****.5 CREDIT/1 TERM**

This is a continuation of Digital Photography. Students will learn advanced techniques related to picture taking and using the digital camera or their iPad. Students will also be given photography topics and be asked to interpret and explore those topics through their picture taking. Students learn additional ways to manipulate/alter their photographs in a computer program that functions as a digital darkroom. Students will need to have a digital camera, a phone with a camera, or an iPad to complete the work. Students need to be aware that this course is very technology driven; from the use of the device, to the software, to the workflow of uploading, exporting, publishing, etc. Students will be expected to learn, know, and utilize the technology.

**Benchmarks**

The students will:

- use a digital camera or iPad and learn advanced picture taking techniques
- utilize compositional techniques and the elements and principles of design
- continue to explore the various genres of photography – landscapes, architecture, still life, portraiture, etc.
- become familiar with computer software programs like Adobe Lightroom and Adobe Photoshop as well as various iPad photography apps.
- be able to reflect upon his/her work and explain his/her purposeful decision making in terms of technique and design
- research art of the past and present to help in the development of his/her own style
- create a photography website to present and advertise his/her body of work
- create a digital photography portfolio of artwork showing an area of “concentration” and an area showing “breadth”

## AP STUDIO ART

These courses are for the serious art student desiring to prepare a portfolio of art. This portfolio can be used to gain admittance to a college level art program, and, also to earn scholarship money for college. Students in this course also have the opportunity to earn college credit by submitting their portfolio to the College Board for review. The amount of credit will vary depending on the score you receive from the College Board and the college you attend (credit is not guaranteed). The portfolio requirements of the College Board demand a significant amount of time and effort. It is strongly recommended that students who enroll in AP Studio Art also enroll in AP Studio Art Extension. This extension will give students a third term of AP Studio Art and allow them needed time to complete their AP Studio Art portfolio. A minimum number of hours, portfolio pieces, research papers, and critiques are required each term. The student will have the freedom to choose the media and style for the works they create. While these courses are designed to help those students who plan to continue their study in the visual arts, it is not required that you do so. If you have any questions about which course to sign up for, please see one of the art teachers.

**Students may take an AP Studio Art course as a junior and then take another as a senior; but should not sign up for more than one course per year.**

### AP STUDIO ART: 2-D DESIGN PORTFLIO

118311

GRADE: 11-12

\*PREREQUISITE: 4 ART COURSES

1 CREDIT/2 TERMS

OR INSTRUCTOR PERMISSION

This portfolio is intended to address two-dimensional (2-D) design issues. Design involves purposeful decision making about how to use the elements and principles of art in an integrative way.

The *principles* of design (unity/variety, balance, emphasis, contrast, rhythm, repetition, proportion/scale, figure/ground relationships) can be articulated through the visual *elements* (line, shape, form, color, value, texture, space). They help guide artists in making decisions about how to organize an image on a picture plane in order to communicate content. Effective design is possible whether one uses representational or abstract approaches to art.

For this portfolio, students are asked to demonstrate understanding of 2-D design through any two-dimensional medium or process, including but not limited to, graphic design, digital imaging, photography, collage, fabric design, weaving, fashion design, fashion illustration, painting and printmaking. Video clips, DVDs, CDs and three-dimensional works may not be submitted. However, still images from videos or films are accepted. There is no preferred (or unacceptable) style or content.

Links to samples of student work in the 2-D Design portfolio can be found on AP Central at [apcentral.collegeboard.org/studio2D](http://apcentral.collegeboard.org/studio2D).

### Benchmarks

The student will:

- display knowledge of the “Elements of Design”
- display knowledge of the “Principles of Design”
- develop a relationship between the environment and the visual arts
- develop problem solving skills in relationship to the visual arts
- develop an appreciation of art through the use of aesthetic scanning sessions
- improve in design and composition skills by the use of aesthetics within their work
- analyze, rearrange, and synthesize visual forms to express ideas
- create a portfolio of artwork showing an area of “concentration” and an area showing “breadth”
- estimate the amount of time the creation of an art piece will take by keeping a daily log
- become aware of the relationship of art with various careers
- research art of the past and present to help in the development of his/her own style

**AP STUDIO ART: 3-D DESIGN PORTFLIO****118411****GRADE: 11-12****\*PREREQUISITE: 4 ART COURSES  
OR INSTRUCTOR PERMISSION****1 CREDIT/2 TERMS**

This portfolio is intended to address sculptural issues. Design involves purposeful decision making about how to use the elements and principles of art in an integrative way. In the 3-D Design Portfolio, students are asked to demonstrate their understanding of design principles as they relate to the integration of depth and space, volume and surface. The *principles* of design (unity/variety, balance, emphasis, contrast, rhythm, repetition, proportion/scale, and occupied/unoccupied space) can be articulated through the visual *elements* (mass, volume, color/light, form, plane, line, texture).

For this portfolio, students are asked to demonstrate understanding of 3-D design through any three-dimensional approach, including, but not limited to, figurative or nonfigurative sculpture, architectural models, metal work, ceramics, glass work, installation, performance, assemblage and 3-D fabric/fiber arts. There is no preferred (or unacceptable) style or content.

Links to samples of student work in the 3-D Design portfolio can be found on AP Central at [apcentral.collegeboard.org/studio3D](http://apcentral.collegeboard.org/studio3D).

**Benchmarks**

The student will:

- display knowledge of the “Elements of Design”
- display knowledge of the “Principles of Design”
- develop a relationship between the environment and the visual arts
- develop problem solving skills in relationship to the visual arts
- develop an appreciation of art through the use of aesthetic scanning sessions
- improve in design and composition skills by the use of aesthetics within their work
- analyze, rearrange, and synthesize visual forms to express ideas
- create a portfolio of artwork showing an area of “concentration” and an area showing “breadth”
- estimate the amount of time the creation of an art piece will take by keeping a daily log
- become aware of the relationship of art with various careers
- research art of the past and present to help in the development of his/her own style

**AP STUDIO ART: DRAWING PORTFLIO****118211****GRADE: 11-12****\*PREREQUISITE: 4 ART COURSES  
OR INSTRUCTOR PERMISSION****1 CREDIT/2 TERMS**

The Drawing Portfolio is intended to address a very broad interpretation of drawing issues and media. Line quality, light and shade, rendering of form, composition, surface manipulation, the illusion of depth, and mark-making are drawing issues that can be addressed through a variety of means, which could include painting, printmaking, mixed media, etc. Abstract, observational, and invented works may demonstrate drawing competence. The range of marks used to make drawings, the arrangement of those marks, and the materials used to make the marks are endless. Any work submitted in the Drawing Portfolio that incorporates digital or photographic processes must address drawing issues such as those listed previously. There is no preferred (or unacceptable) style or content.

Links to samples of student work in the 3-D Design portfolio can be found on AP Central at [apcentral.collegeboard.org/studiodrawing](http://apcentral.collegeboard.org/studiodrawing).

**Benchmarks**

The student will:

- display knowledge of the “Elements of Design”
- display knowledge of the “Principles of Design”
- develop a relationship between the environment and the visual arts
- develop problem solving skills in relationship to the visual arts
- develop an appreciation of art through the use of aesthetic scanning sessions
- improve in design and composition skills by the use of aesthetics within their work
- analyze, rearrange, and synthesize visual forms to express ideas
- create a portfolio of artwork showing an area of “concentration” and an area showing “breadth”
- estimate the amount of time the creation of an art piece will take by keeping a daily log
- become aware of the relationship of art with various careers
- research art of the past and present to help in the development of his/her own style

**AP STUDIO ART EXTENSION****118213****GRADE: 11-12****\*PREREQUISITE: AP STUDIO ART: 2-D Design, 3-D Design, or Drawing Portfolio****.5 CREDIT/1 TERM**

Advanced Placement Studio Art Extension offers the student an additional term of A.P. Studio Art; and would be taken the same year as the AP Studio Art course you chose. This term can be used to continue working in art and is recommended for those students who plan to submit a portfolio to the College Board for review. It will allow the student class time to finish portfolio requirements, take digital images of their work, complete the written portion of the portfolio, and complete the digital submission process.

**Benchmarks**

The student will:

- display knowledge of the “Elements of Design”
- display knowledge of the “Principles of Design”
- develop a relationship between the environment and the visual arts
- develop problem solving skills in relationship to the visual arts
- develop an appreciation of art through the use of aesthetic scanning sessions
- improve in design and composition skills by the use of aesthetics within their work
- analyze, rearrange, and synthesize visual forms to express ideas
- create a portfolio of artwork showing an area of “concentration” and an area showing “breadth”
- estimate the amount of time the creation of an art piece will take by keeping a daily log
- become aware of the relationship of art with various careers
- research art of the past and present to help in the development of his/her own style